Math 135 (Summer 2006)

Affine Ciphers, Decimation Ciphers, and Modular Arithmetic

Affine Ciphers

An encipherment scheme (or algorithm) of the form

$$E(x) = (ax + b) \text{ MOD } 26$$

is called an **affine cipher**. Here x is the numerical equivalent of the given plaintext letter, and a and b are (appropriately chosen) integers.

Recall that the numerical equivalents of the letters are as follows:

Α	В	C	D	Ε	F	G	Η	Ι	J	K	L	M
0	1	2	3	4	5	6	7	8	9	10	11	12
N	0	P	Q	R	S	T	U	V	W	Х	Y	Z
13	14	15	16	17	18	19	20	21	22	23	24	25

Example: Encipher ITS COOL with

$$E(x) = (5x + 8) \text{ MOD } 26.$$

Solution: Filling in the following table gives

If y = E(x) = (ax + b) MOD 26, then we can "solve for x in terms of y" and so determine $E^{-1}(y)$. That is, if $y \equiv (ax + b) \pmod{26}$, then $y - b \equiv ax \pmod{26}$, or equivalently $ax \equiv (y - b) \pmod{26}$. Using our earlier results, we see that if we multiply both sides by $a^{-1} \pmod{26}$, then $x \equiv a^{-1}(y - b) \pmod{26}$ and so our decipherment function is

$$E^{-1}(y) = a^{-1}(y - b) \text{ MOD } 26.$$

Example: Decipher HPCCXAQ if the encipherment function is E(x) = (5x + 8) MOD 26.

Solution: We begin by finding the decipherment function. Since $5x \equiv 1 \pmod{26}$ is solved with $x \equiv 21 \pmod{26}$ we see $5^{-1} \pmod{26} = 21$. Therefore,

$$E^{-1}(y) = 21(y - 8) \text{ MOD } 26$$

and so filling in our table gives

Example: Suppose that an affine cipher E(x) = (ax + b) MOD 26 enciphers H as X and Q as Y. Find the cipher (that is, determine a and b).

Solution: We see that

$$\mathtt{H} \mapsto \mathtt{X} \text{ means } E(7) = 23 \text{ and } \mathtt{Q} \mapsto \mathtt{Y} \text{ means } E(16) = 24.$$

That is,

$$a \cdot 7 + b \equiv 23 \pmod{26}$$
 and $a \cdot 16 + b \equiv 24 \pmod{26}$.

Subtracting gives $16a - 7a \equiv 1 \pmod{26}$ so that $9a \equiv 1 \pmod{26}$. Therefore, $a = 9^{-1} \pmod{26} = 3$. Finally, we substitute a = 3 into either of the earlier equations and solve for b,

i.e.,
$$3 \cdot 7 + b \equiv 23 \pmod{26}$$
 implies $b = 2$.

In summary,

$$E(x) = (3x + 2) \text{ MOD } 26.$$

Remark: (The "Mod-mod Connection")

The least non-negative solution of the congruence $x \equiv b \pmod{m}$ is $x = b \mod m$.

Decimation Ciphers

In the special case where b = 0, the affine cipher E(x) = ax MOD m is called a **decimation cipher**. This is discussed in detail on pages 70–73. The key idea in this subsection is that certain choices of a and m do not lead to valid substitutions.

Example: Suppose that E(x) = 4x MOD 26. Determine the ciphertext alphabet.

Solution: We begin with our table of numerical equivalents, and then determine 4x MOD 26.

The problem, of course, is that 4 and 26 are *not* relatively prime, and so this cyclic phenomenon occurs in the cipher alphabet. Since the numbers 0, 2, 4, 6, 8, 10, 12, 13, 14, 16, 18, 20, 22, 24 are not relatively prime with respect to the 26, the only possible choices for the decimation cipher E(x) = ax MOD 26 are a = 1, 3, 5, 7, 9, 11, 15, 17, 19, 21, 23, 25. Therefore, we conclude that the decimation cipher is weaker than the simple shift cipher. If the cryptanalyst knows that a shift cipher has been used, then there are 25 possible shifts that need to be checked. However, if it is known that a decimation cipher has been used, then there are only 12 possible ciphers that need to be checked.

Summary of Valid Affine Ciphers

The function E(x) = (ax + b) MOD 26 defines a valid affine cipher if a is relatively prime to 26, and b is an integer between 0 and 25, inclusive. If b = 0, then we refer to this cipher as a decimation cipher. (Note that since there are 12 valid choices of a and 26 valid choices of b, there are $12 \times 26 = 312$ possible valid affine ciphers.)

Also note that if a = 1, then E(x) = (x + b) MOD 26 is simply a Caesar (+b) shift cipher.