

Reliable Slicing of 5G Transport Networks with Dedicated Protection

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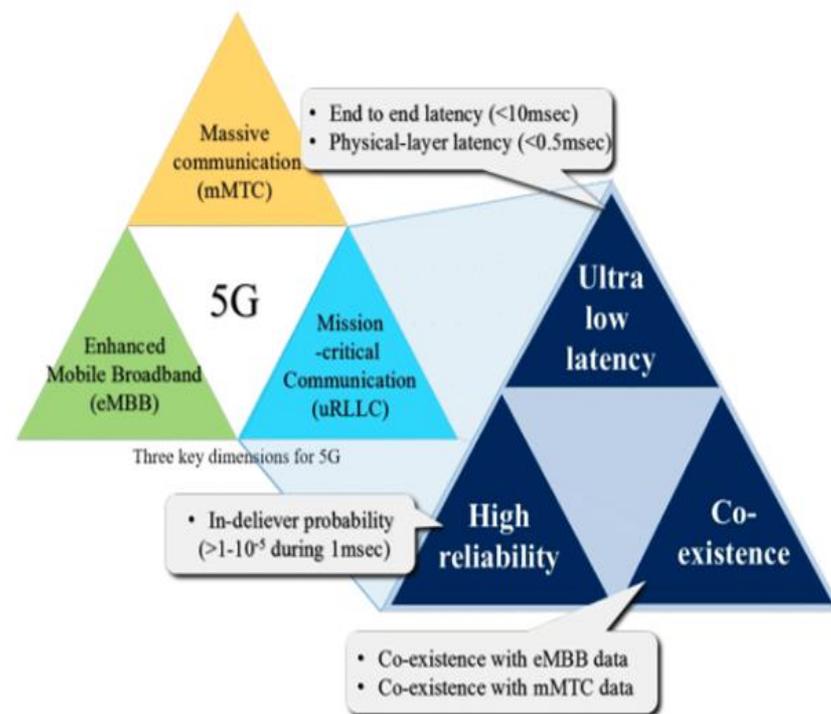
Outline

- Introduction
 - Transport Network technologies
 - Virtual network (VN) embedding
 - Reliable VN embedding
- Proposed solutions
 - Integer Linear Program (ILP) formulation
 - Heuristic algorithm
- Evaluation
- Summary and future work

Introduction

- 5G services rely on slicing
 - Partition network resources
 - Meet stringent QoS requirements

- An enabling technology is *network virtualization*
 - Multiple VNs on same transport network (SN)
 - VNs have different reliability requirements



Transport network technologies

- Transport network connects Point of Presence (PoP) nodes
 - Optical network is the dominant technology
 - Thanks to high-bandwidth and low-latency

- Fixed-grid technology allocates spectrum in coarse-grained fashion
 - Inefficient - supports only 50 or 100 GHz wavelength grids
 - Rigid - allows limited transmission configurations for each data rate

Data Rate (Gbps)	Modulation	FEC (%)	Spectrum bandwidth (GHz)	Reach (km)
100	QPSK	25%	50	2000
200	QPSK	25%	100	1000

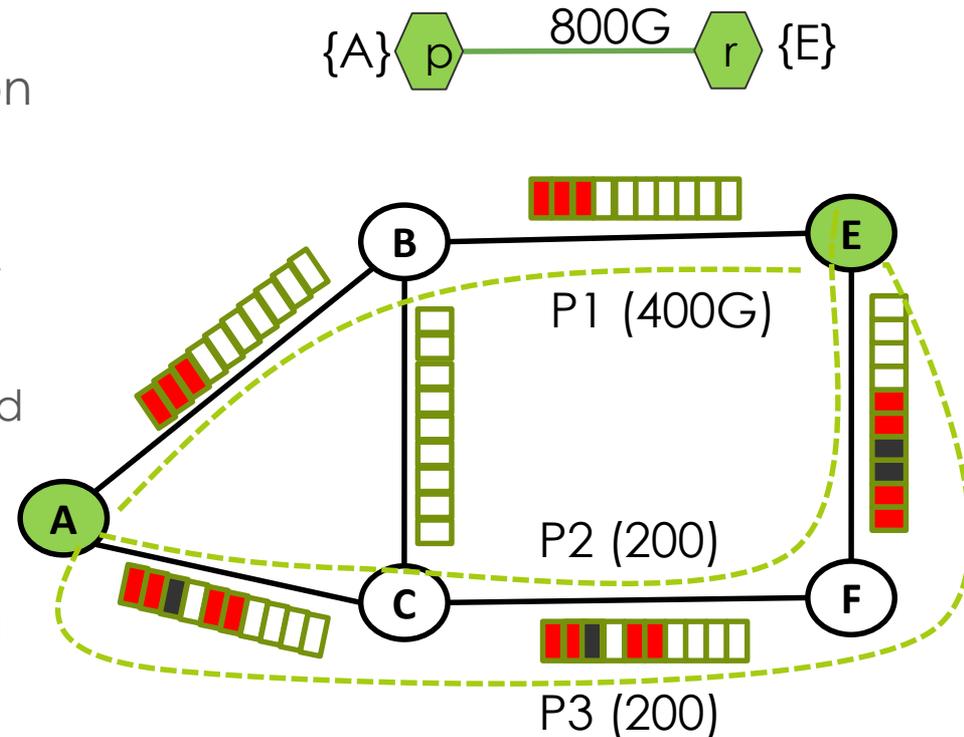
Transport network technologies

- Elastic Optical Networks (EONs) are emerging
 - Enables finer granularity (12.5GHz) with flexible number of spectrum slices based on customer demand
 - Facilitates adaptation of transmission configurations

Data Rate (Gbps)	Modulation	FEC (%)	Spectrum bandwidth (GHz)	Reach (km)
100	QPSK	25%	50	2000
	16QAM	20%	25	1250
200	QPSK	25%	75	1000
	32QAM	20%	37.5	400

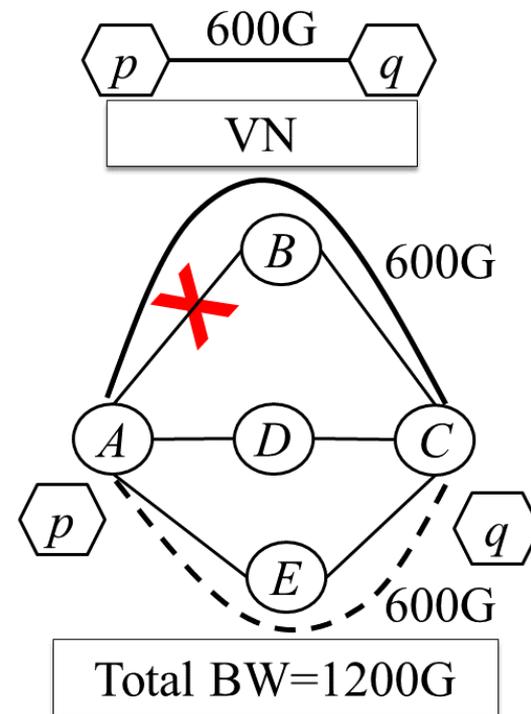
Virtual network embedding (VNE)

- Embed a VN on an EON
 - A virtual node is hosted on a physical node
 - A virtual link (VLink) is mapped to a non-empty set of lightpaths
 - Each lightpath is assigned a transmission configuration and required spectrum slots
 - Spectrum contiguity and continuity constraint

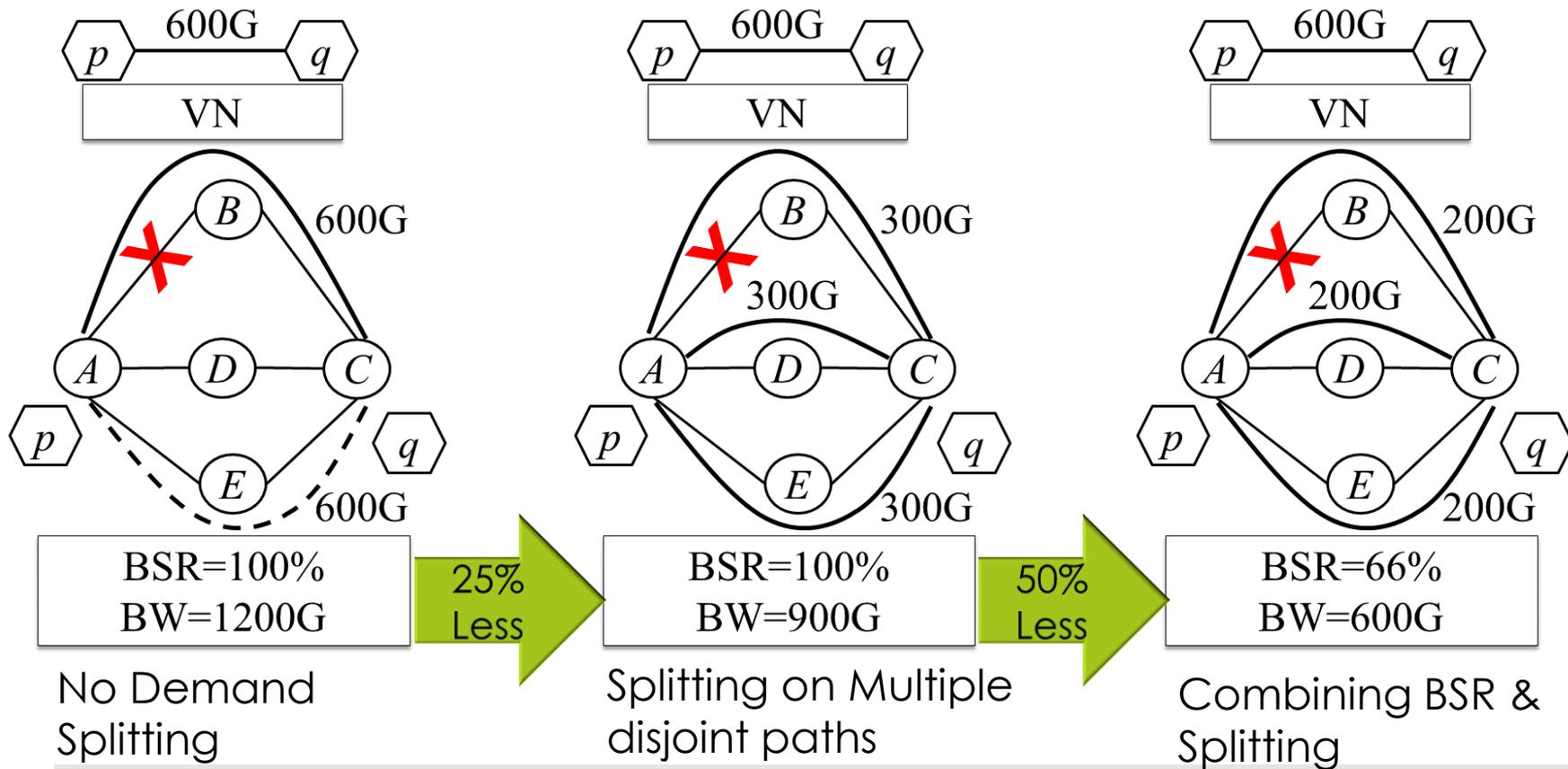


Reliable VNE

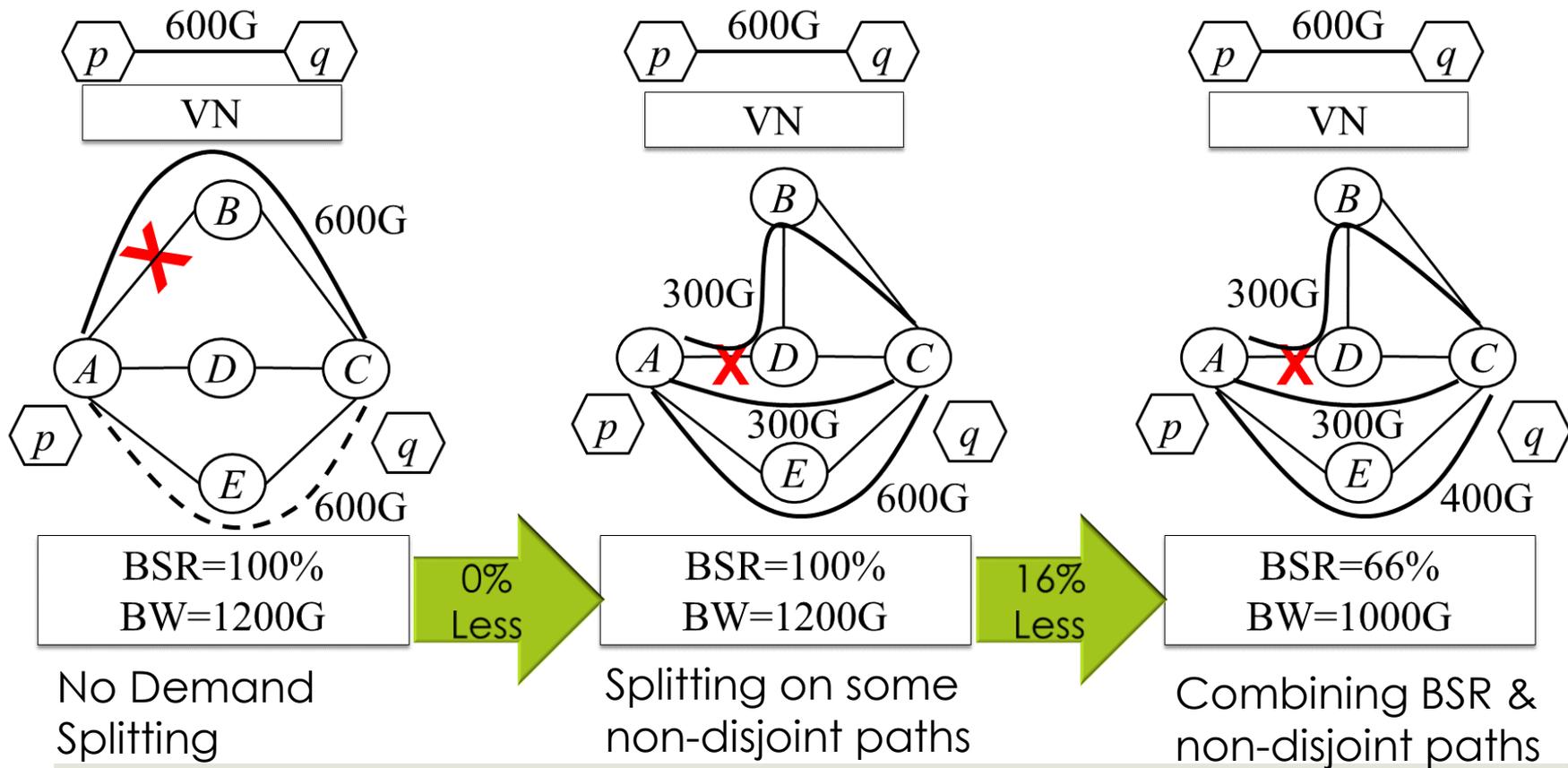
- Failures cause significant traffic disruption
 - Single substrate link failure (e.g., fiber-cut)
- Pre-provision dedicated backup paths
 - Facilitates fast fail-over switching to backup
 - Requires a significant redundant resource
- How to reduce wastage of resource?
 - Bandwidth squeezing rate (BSR)
 - Tune the amount of bandwidth guaranteed in case of failures
 - Demand splitting over multiple disjoint paths



Reliable VNE with BSR and splitting



Reliable VNE with BSR and splitting



Proposed solutions

- Assumptions and inputs
 - Node mapping is given
 - k-shortest paths between pairs of physical nodes are precomputed

- A path based ILP to optimally solve reliable VNE
 - Very slow and scalable to small problem instances

- A heuristic algorithm to scale to large problem instances
 - Fast and scalable to large problem sizes

ILP formulation

- Objectives
 - Minimize total spectrum resource allocation for a VN (Primary)
 - Minimize total number of splits for all the VLinks of a VN (Secondary)

- Link mapping constraints
 - The number of splits for a VLink does not exceed an upper limit, q
 - The slots assigned to each split are adjacent to each other
 - A slot on a link can be allocated to only one lightpath
 - Cannot allocate more than the available number of slots on a link

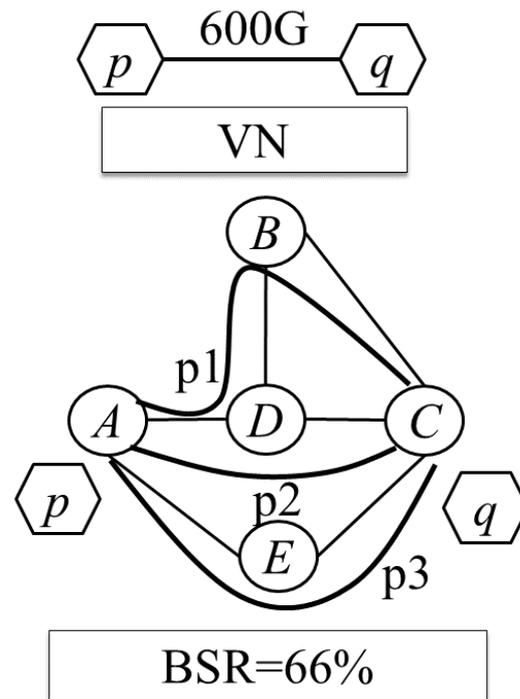
- Reliability constraints
 - For each single link failure scenario, the aggregate data rate of the unaffected splits of a VLink is at least BSR percentage of the VLink demand

Heuristic algorithm for reliable VNE

- Let's assume, a VN has E virtual links
 - An optimal solution requires to explore $E!$ possible orders
 - Computationally intractable for large VNs
- Our algorithm explores one of $E!$ orders chosen
 - Find an order that minimizes number of common links among the candidate paths of a VLink and VLinks that precede it
 - By constructing an auxiliary graph for the order
 - Compute reliable embedding of each VLink iteratively
 - Using a per-VLink divide-and-conquer approach

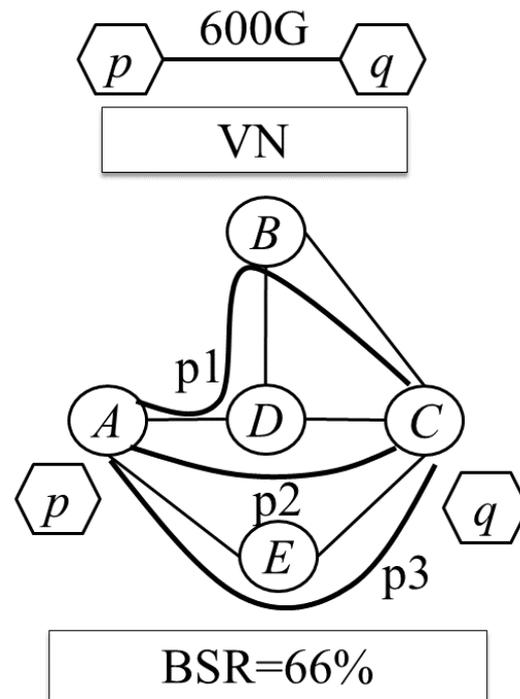
Algorithm for a VLink

- Compute disjoint path groups from the candidate path set of a Vlink e
- Find the set of all disjoint path groups for e , G_e
 - $G_e = \{\{p1, p3\}, \{p2, p3\}\}$
- Apply heuristic to keep G_e small
- Explore all non-empty subsets of G_e
 - Each subset is a path selection



Algorithm for a VLink

- Lets assume the subset
 - $G_e = \{\{p1, p3\}, \{p2, p3\}\}$
- Assign all possible datarate combinations to disjoint groups
 - $\{p1, p3\} \rightarrow 200G$, $\{p2, p3\} \rightarrow 400G$
 - $\{p1, p3\} \rightarrow 400G$, $\{p2, p3\} \rightarrow 200G$
 - ... many more
- Each group $H_e \in G_e$ provides dedicated protection to its assigned rate based on BSR

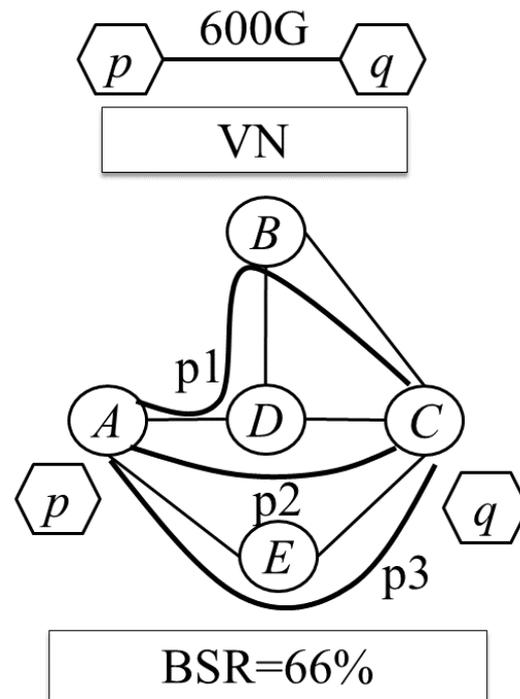


Algorithm for a VLink

- Compute datarate for each path in a group H_e as follows

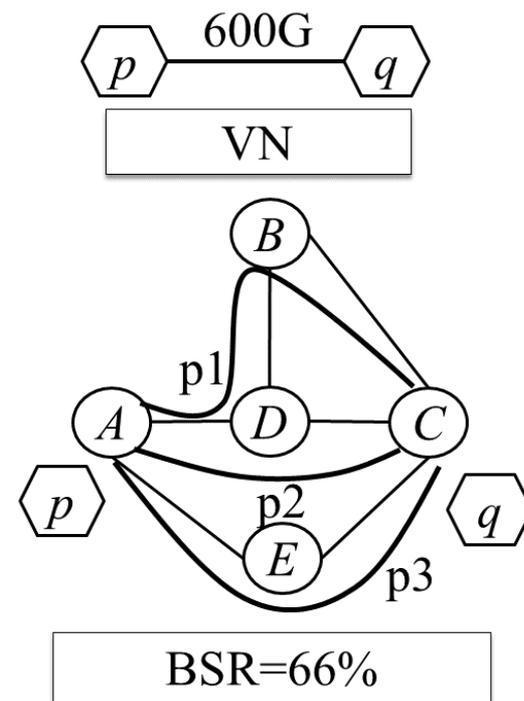
$$d_{p_{H_e}} = \max\left(\frac{d_{H_e} \times BSR_{\bar{e}}}{100 \times (|H_{\bar{e}}| - 1)}, \frac{d_{H_e}}{|H_{\bar{e}}|}\right)$$

- For $\{p1, p3\}$ ->200G
 - $p1$ ->132G, $p3$ ->132G
- For $\{p2, p3\}$ ->400G
 - $p2$ ->264G, $p3$ ->264G
- Merge datarates of common path
 - $p1$ ->200G, $p2$ ->300G, $p3$ -> 400G



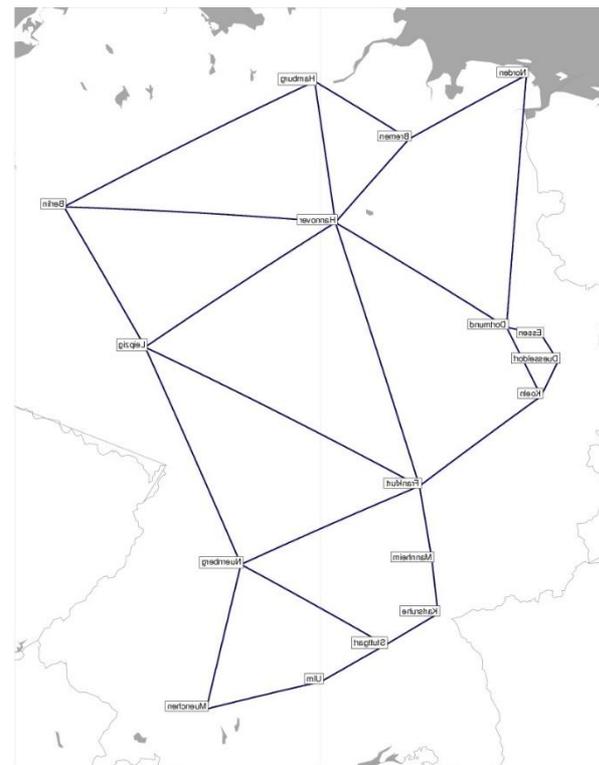
Algorithm for a VLink

- For a path and its corresponding datarate in the subset
 - Find the best transmission configuration
 - First-fit spectrum slot allocation
- Use dynamic programming to prune possible combinations
- Select the subset as per objective
 - Minimize spectrum slot requirement



Evaluation – simulation settings

- Small scale
 - EON: Nobel Germany (17 nodes, 26 links)¹
 - Number of spectrum grids/slices per link
 - Fixed grid: 12 grids of 50GHz
 - Flex grid: 48 slices of 12.5GHz
 - VNs are generated synthetically
 - 4 virtual nodes and 5 VLinks
 - VLink demand randomly chosen between 100G to 1T
 - BSR vary from 0% to 100%
 - Max number of splits is 8



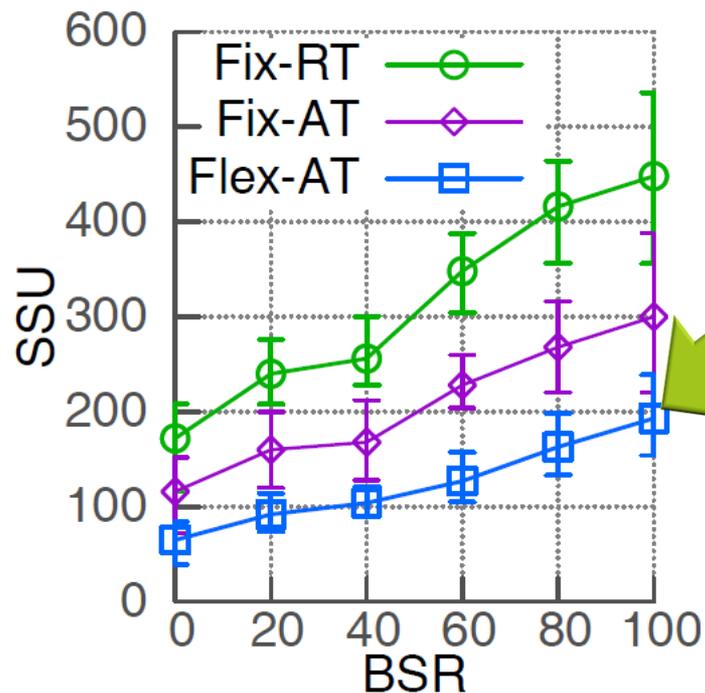
1. <http://sndlib.zib.de/>

Evaluation – compared variants

Variant Name	Feature
Fix-RT	Fixed grid allocation with rigid transmission configuration
Fix-AT	Fixed grid allocation with adaptive transmission configuration
Flex-AT	Flexible grid allocation with adaptive transmission configuration
Flex-AT-NoSplit-onSamePath	Similar to Flex-AT but using splitting model of [1]

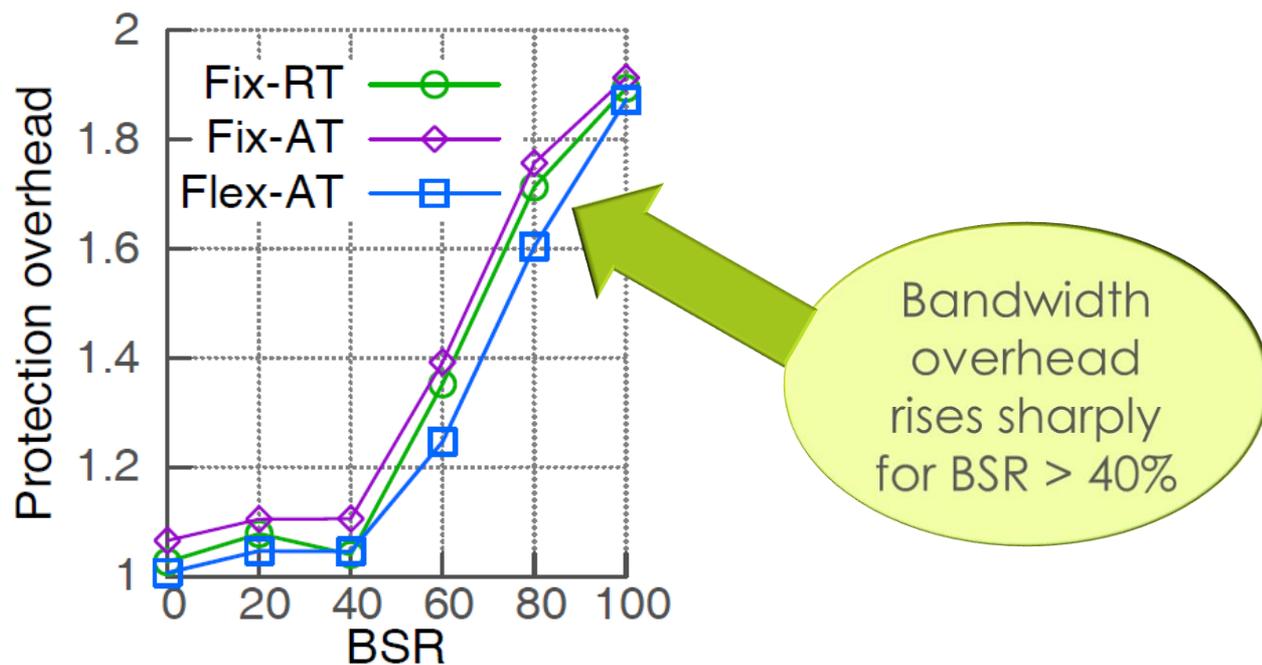
1. R. Goscién, et al, “Survivable multipath routing of anycast and unicast traffic in elastic optical networks,” *IEEE/OSA Journal of Optical Communications and Networking*, vol. 8, no. 6, pp. 343–355, 2016.

Evaluation – spectrum saving

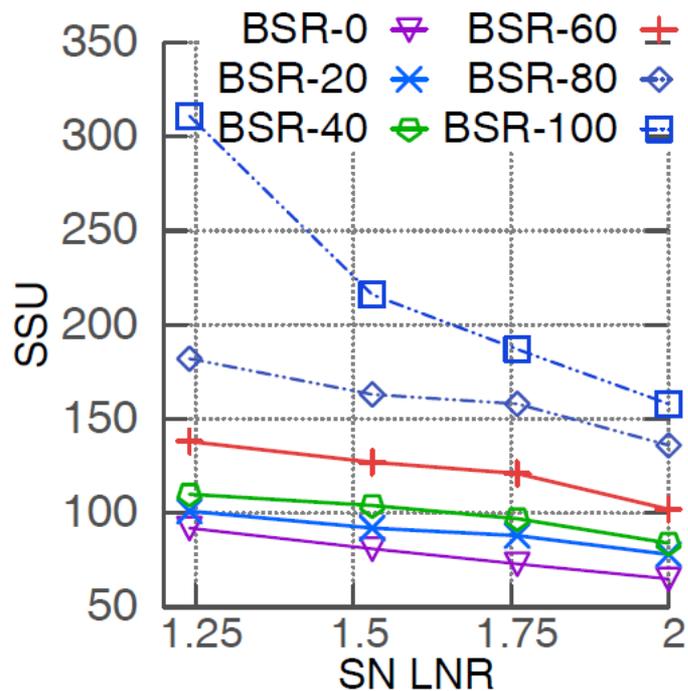


Up to 57%
spectrum slot
(SSU) saving
compared to
traditional
technology

Evaluation – protection overhead

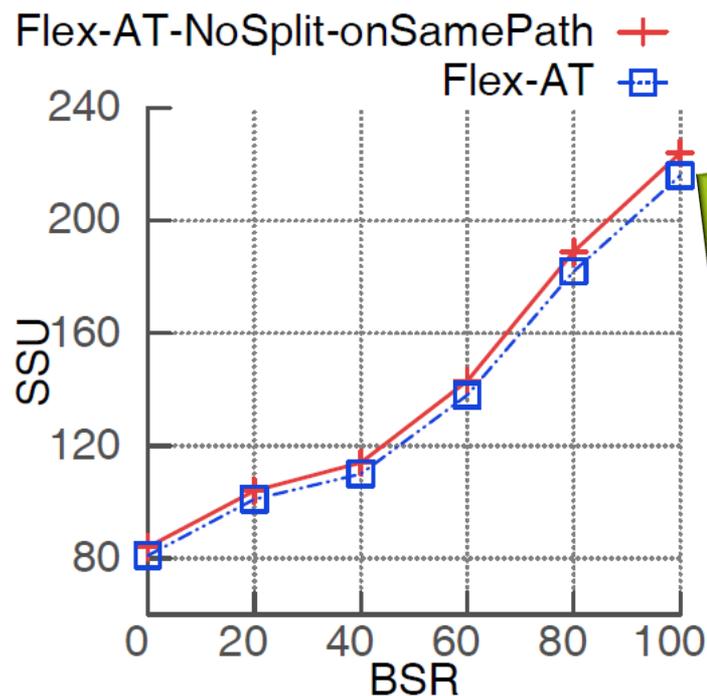


Evaluation – SN connectivity



Spectrum slot (SSU) saving is higher for high BSR

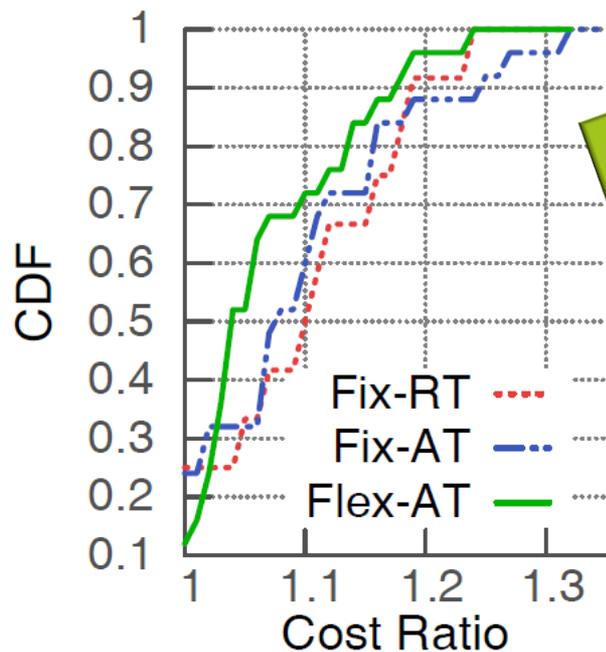
Evaluation – splitting model



Our model saves additional 4% spectrum slots (SSU) compared to [1]

1. R. Goscién, et al, “Survivable multipath routing of anycast and unicast traffic in elastic optical networks,” *IEEE/OSA Journal of Optical Communications and Networking*, vol. 8, no. 6, pp. 343–355, 2016.

Evaluation – optimality of heuristic



Cost ratio remains within 12% of the optimal solution

Conclusion and future work

- Reliable transport network slicing with full flexibility of all transmission parameters of an EON
 - An ILP based optimization model
 - A heuristic algorithm that obtains near optimal solutions while executing several orders of magnitude faster than ILP
 - BSR and demand splitting significantly reduce spectrum
- Future directions
 - Extend the heuristic algorithm to compute node mappings
 - Explore alternate objective functions (e.g., load balancing)

Thank you!